

Weighted Overlay

Weighted overlay table

Raster	% Influence	Field	Scale Value
LandusePref	40	VALUE	NODATA
		1	1
		5	5
		7	7
		8	8
distwatrc	25	VALUE	NODATA
		1	1
		3	3
		5	5
		7	7
Distance2Markets#	10	VALUE	NODATA
		1	1
		2	2
		3	3

Sum of influence: 100      Set Equal Influence

Evaluation scale: From 1 To 9 By 1

Output raster: C:\FastTrack\_Kenya\Grids\PrefHabitat

OK Cancel Apply Show Help >>

## Course Objectives

What is Suitability Modeling?

The Suitability Modeling Process

Cartographic Modeling

GIS Tools for Suitability Modeling

Demonstrations of Models

## What is Suitability Modeling?

*“...a generalized statement, or abstraction, of the important considerations in a real world situation”*

– Joseph Berry

*“Land suitability analysis involves the application of criteria to the landscape to assess where land is most and least suitable...”*

– North Carolina Center for Geographic Information and Analysis.

*“An organized set of overlays”* – John Schaeffer

The concept of *Suitability Modeling* is very well expressed in *Design with Nature* by Ian L. Mcharg and is the theoretical basis for implementing modeling in GIS.

## The Suitability Modeling Process

Determine the question to be studied

Define the criteria for the analysis

Determine the data needed to answer the question

Determine the GIS tools and procedures needed

Create the model

Analyze the results and improve the model

Make a decision

## Cartographic Modeling

*“The process of using combinations of commands to answer questions about spatial phenomena”* – Michael Demers

*“A cartographic model is a set of interacting, ordered map operations that act on raw data, as well as derived and intermediate map data, to simulate a spatial decision-making process”* – C. Dana Tomlin

*“Cartographic Modeling is the process of outlining the analysis flow, and is the key to implementing and testing a Suitability Model, usually, but not necessarily, through GIS tools”* – John Schaeffer

## Cartographic Modeling

Step 1: Determine criteria

Example – Our question is: “where is the best place for a passive solar home?”

Important considerations are:

- *aspect* of the land; due south is best
- *slope* of the land; steep enough to provide some protection without being too steep for building
- *distance to roads* for accessibility; close, but not too close
- *distance to streams* for aesthetics.

## Cartographic Modeling

Step 2: Determine ranking and weighting

Slope: 0-5% = 2; 5-10% = 3; 10-15% = 4; 15-20% = 2; 20+% = 1

Aspect: 0-90 = 1; 90-135 = 2; 135-160 = 3; 160-200 = 4;  
200-270 = 2; 270-360 = 1

Distance to roads: 0-20 meters = 1; 20-50 meters = 2;  
50-100 meters = 3; 100-200 meters = 4;  
200-500 meters = 2; 500+ meters = 1

Proximity to streams (aesthetics): 0-100 meters = 4;  
100-200 meters = 3; 200-300 meters = 2; 300+ meters = 1

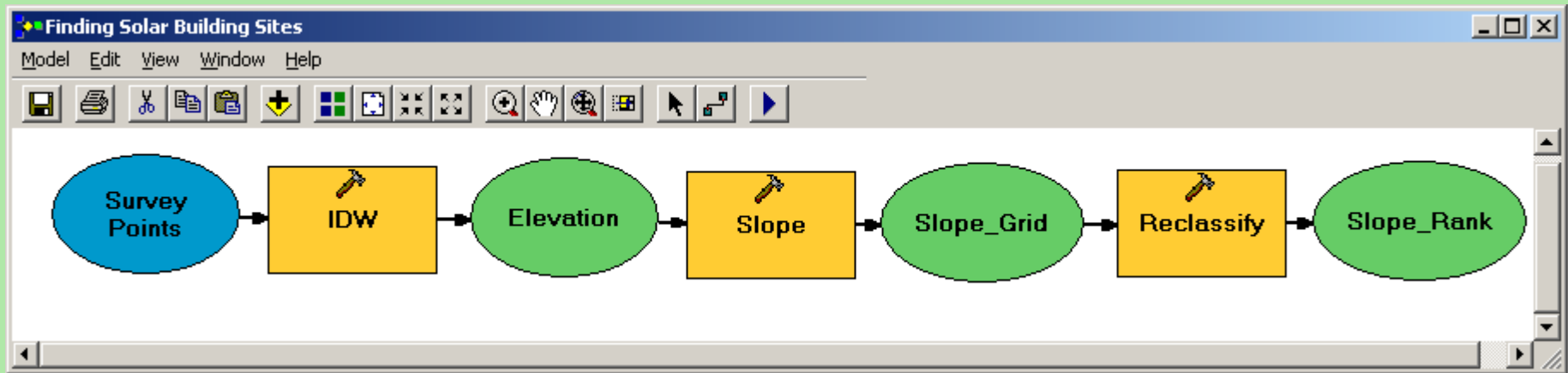
## Cartographic Modeling

Step 3: Work back from each criteria to base data.

Slope desirability grid ranked from 1-4 would be derived from a slope grid

Slope would be derived from elevation grid

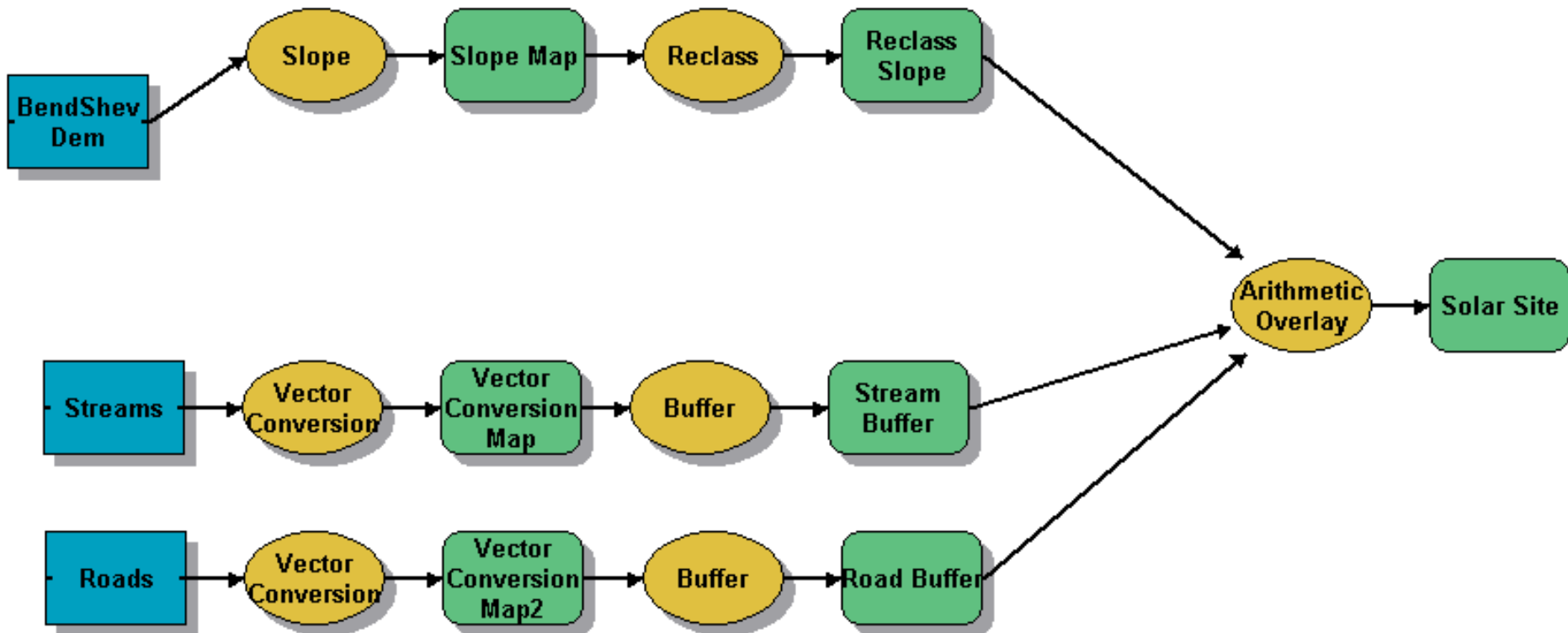
Elevation grid would be interpolated from point data.





## Cartographic Modeling

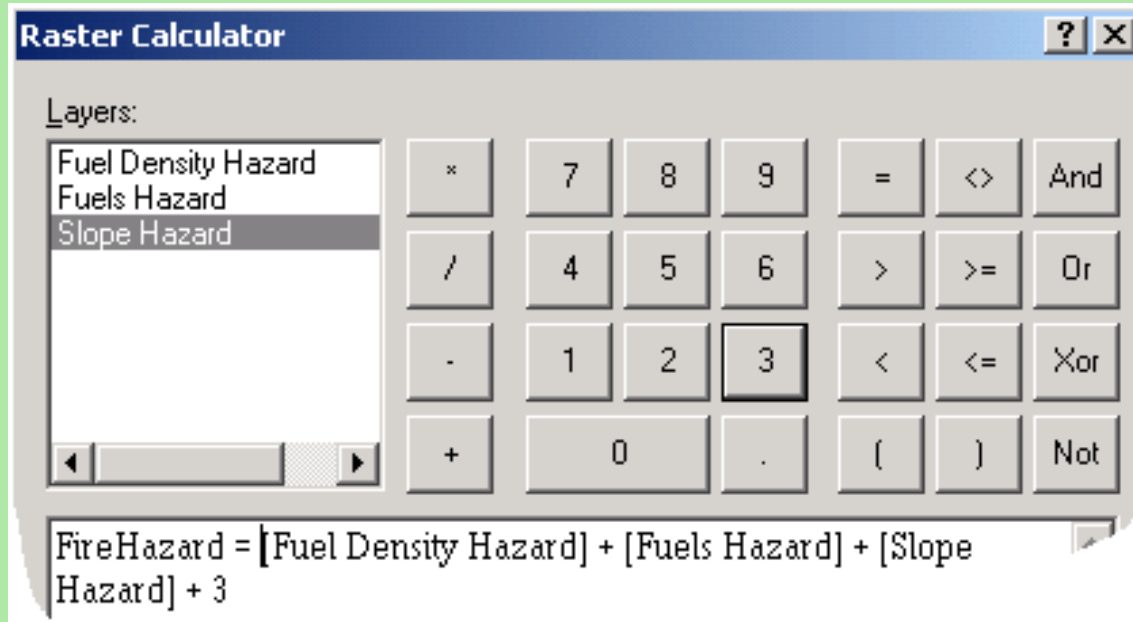
Step 4: Diagram the process flow.



## Map Algebra Concepts

Map Algebra is the primary tool used in Raster Analysis to combine/compare several layers of data (criteria) to answer analysis questions.

Map Algebra does this by using math to add/subtract/multiply values in the different data layers.



## Map Algebra Concepts & Suitability Models

Three types of suitability models can be created with Map Algebra

*Binary Suitability* – Good or Bad, no other choices

*Ranked Suitability* – Range of values from Bad to Good, but all criteria have the same value or weight

*Weighted Suitability* – Ranges of values from Bad to Good, but with different weights for each criteria, usually expressed as a percentage of the total value

Can be combined within a model – for example, binary suitability could be used to determine areas that are absolutely bad, and then this could be overlaid on the results of a weighted suitability analysis.

## Map Algebra Concepts & Suitability Models

### Pros and cons of suitability models types

*Binary Suitability* – Very easy, but no “in-between” choices; all layers have same importance

*Ranked Suitability* – Provides a high-low range, which will be a different range than the suitability scale, but can’t determine what factors contributed to the final value and can’t answer a yes/no question; all layers have the same importance

*Weighted Suitability* – Provides a high-low range with the same scale used for the data layers, but can’t determine what factors contributed to the final value and can’t answer a yes/no question; layers have different importance

## Map Algebra Concepts & Suitability Models

Suitability scales – sometimes called preference scales

Scales are used to assign significance (ranking) to the values for each criteria

Common scales are 1-9 and 1-4

Same scale must be used for each criteria, but not necessary to use complete range for each criteria

Often requires changing measurement units to a uniform type of value, usually an integer indicating the relative rank

## Map Algebra Concepts

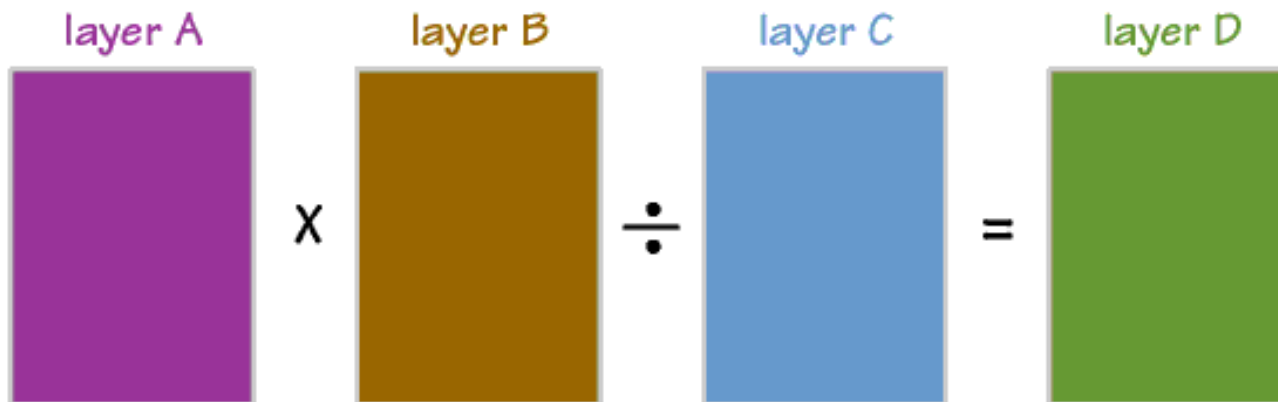
Map Algebra requires grids have the same type of values

In other words you need to add apples to apples.

Different data types are usually reclassified before performing Map Algebra functions.

**Figure 1: Map algebra**

example: Multiply A by B and divide by C  
( $A \times B \div C = D$ )



## Map Algebra Concepts

Simple “Good/Bad” (Binary) suitability example using Addition:

Good areas (cells) in the input grid given a value 1.

Bad areas (cells) in the input grid given a value of 0.

If the grids are **Added**, then:

2 = Grid cells were “Good” for both criteria.

1 = Grid cells were “Good” in at least one of the criteria.

0 = Grid cells were “Bad” for both criteria.

	Good Slope = 1	Bad-Slope= 0
Good Aspect = 1	2	1
Bad Aspect = 0	1	0

## Map Algebra Concepts

Simple “Good/Bad” (Binary) suitability example using multiplication:

Good areas (cells) in the input grid given a value 1.

Bad areas (cells) in the input grid given a value of 0.

If the grids are **Multiplied** then the 0 value cancels out all cells in the results grid that were bad in any of the input grids.

	Good Slope = 1	Bad-Slope= 0
Good Aspect = 1	1	0
Bad Aspect = 0	0	0



## Map Algebra Concepts

Multiple criteria ranked on an interval scale. (Ranked Suitability)

Cells/Features ranked 1-4 with 1 being least desirable, 4 most desirable.

If all the grids are **Added** then possible range of the results is 4-16.

All cells over a certain threshold value would be considered “Good”, or results could also be ranked on an interval scale.

Criteria & Ranking	Sample scores
Accessibility (1-4)	2
Streams (1-4)	4
Slope (1-4)	3
Aspect (1-4)	3
Possible range (4-16)	
Sample Results	12

## Map Algebra Concepts

Multiple criteria ranked on an interval scale.

Cells/Features ranked 1-4, but ranks are multiplied by 1, 10, 100, 1000.

This doesn't increase value; just adds "0" as placeholders.

Values are then added, but individual criteria can now be distinguished in the results.

Criteria/Ranking	Ranking * 1,10,100,1000	Sample scores
Accessibility (1-4)	Accessibility (1-4)	2
Streams (1-4)	Streams (10-40)	40
Slope (1-4)	Slope (100-400)	300
Aspect (1-4)	Aspect (1000-4000)	3000
	Possible range (1111-4444)	
	Sample Results	3342

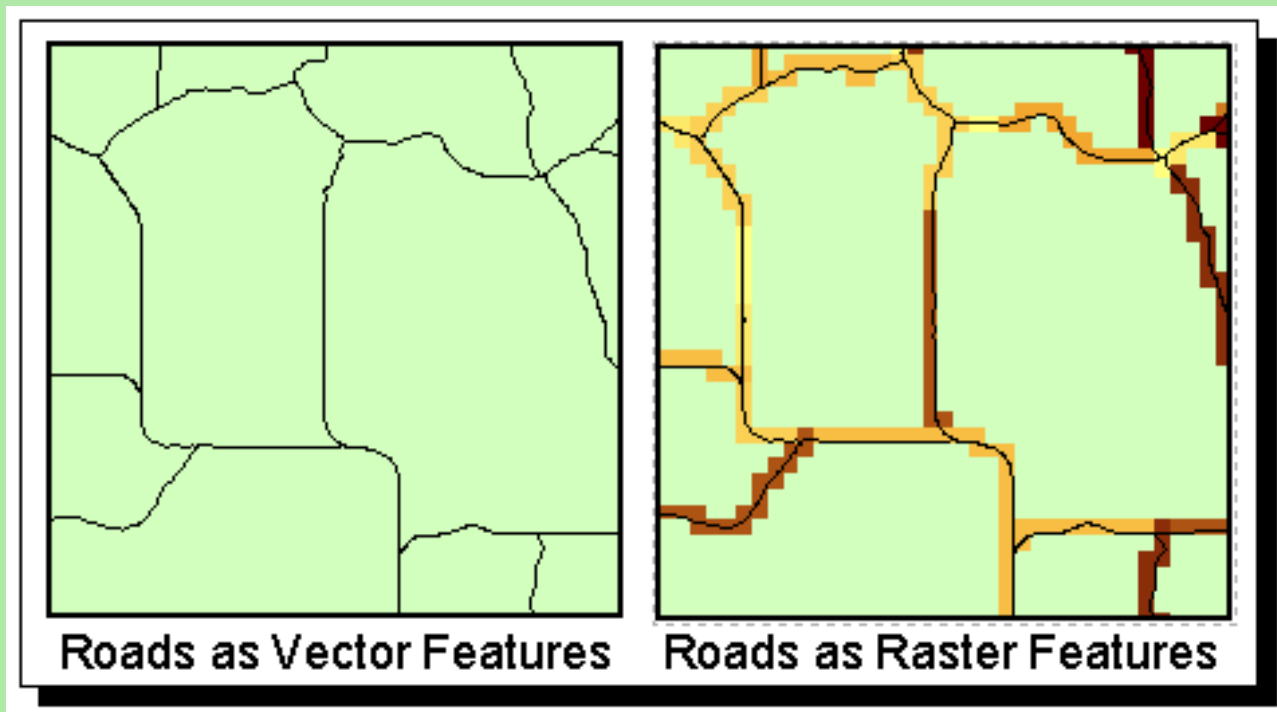
## What is Raster GIS?

Works with cells – instead of Points, Lines, Polygons

Raster GIS divides study area into a regular grid of cells

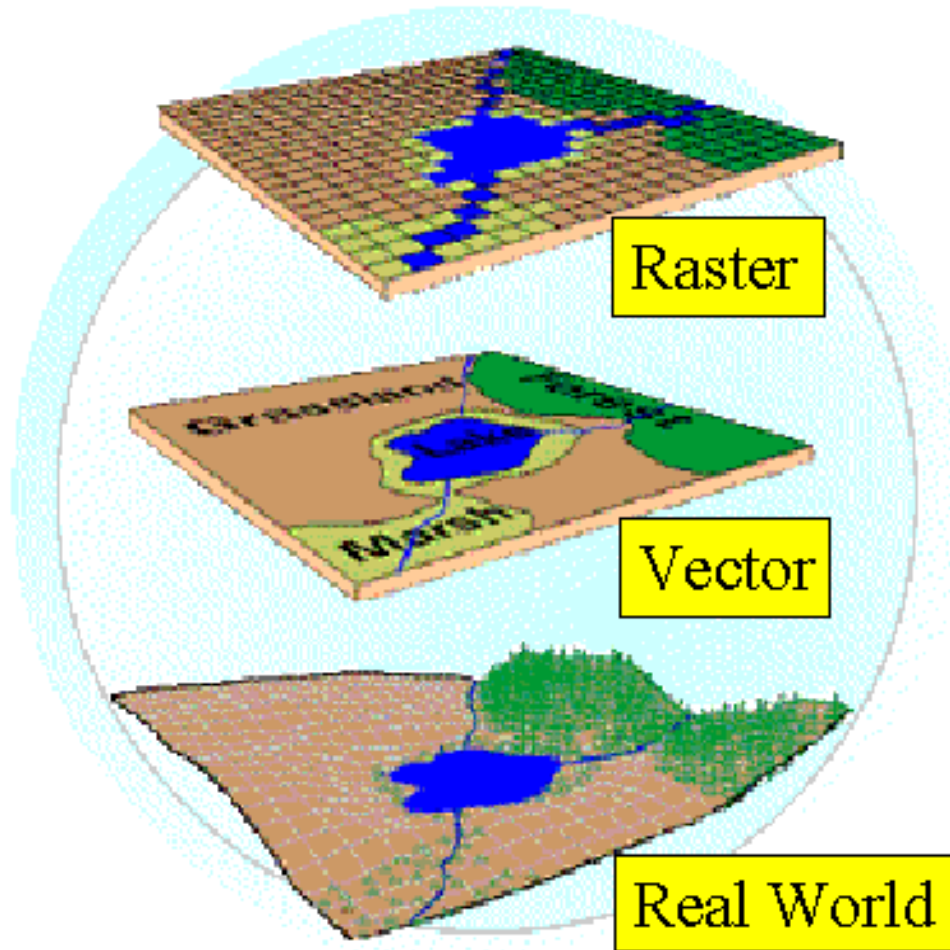
Each cell contains one value

Either integer or floating point



## Raster \ Vector Comparison

# Raster-Vector Data Model



## What is Raster GIS?

Well suited for working with continuous data

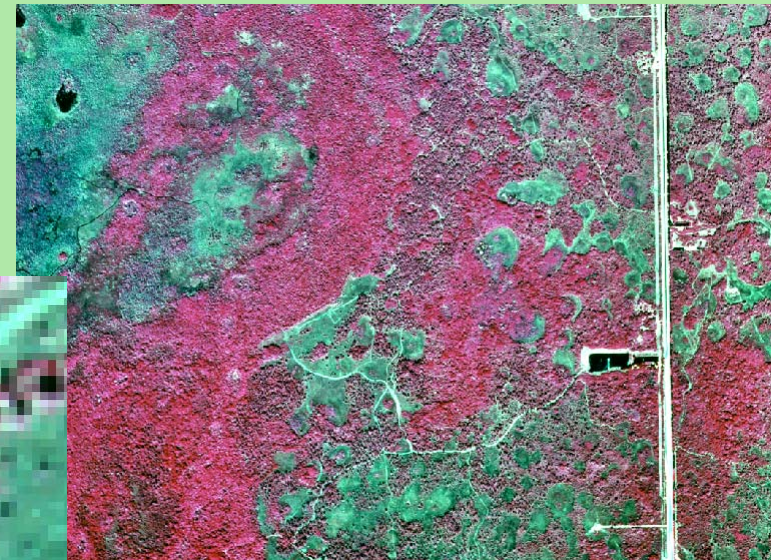
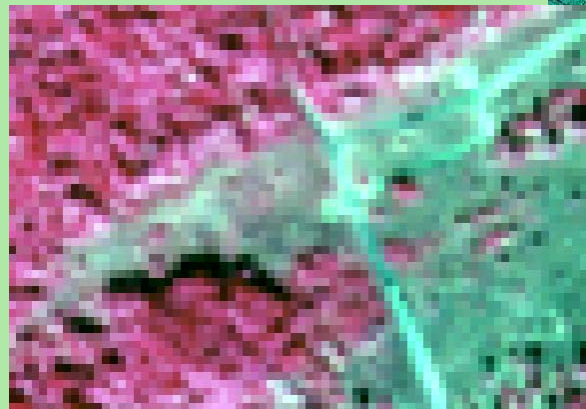
Elevation

Precipitation

Population

Well suited for working with data derived from remote sensing applications

RS data already in cell form – pixilated



## What is Raster GIS?

Raster GIS creates a variety of Analysis Grids

Distance Grids

Continuous Buffer

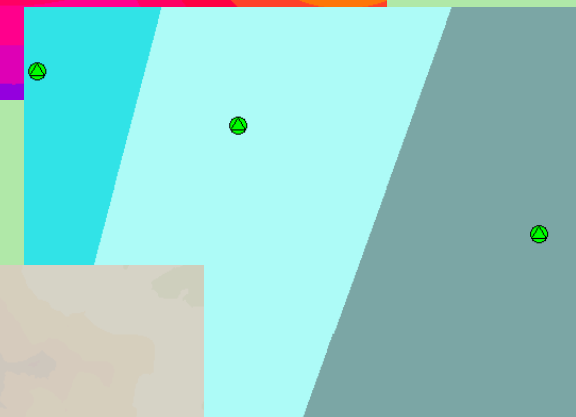
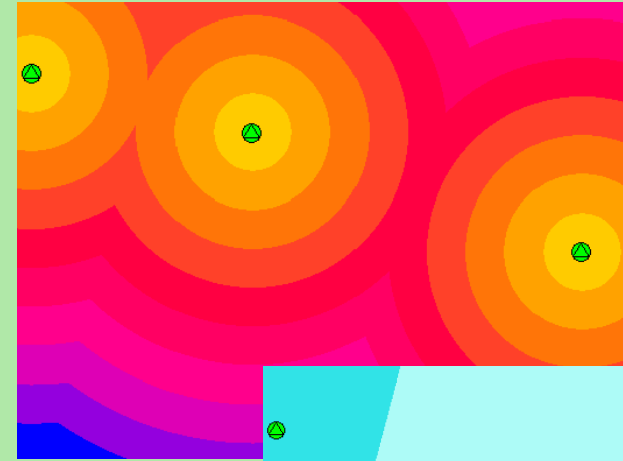
Proximity Grids

Assigns cells to specific locations

Density Grids based on points or values

Viewshed Grids

Hydrology Grids



## What is Raster GIS?

Raster GIS provides different types of analysis

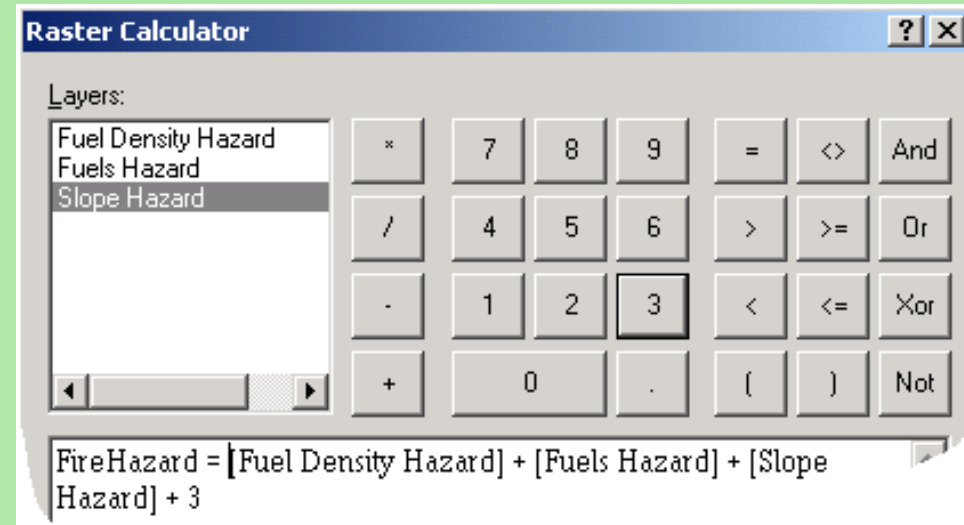
Map Algebra

Add/Subtract/Multiply grids to perform analysis

Surface Analysis

Neighborhood Analysis

Cost Path/Friction Analysis



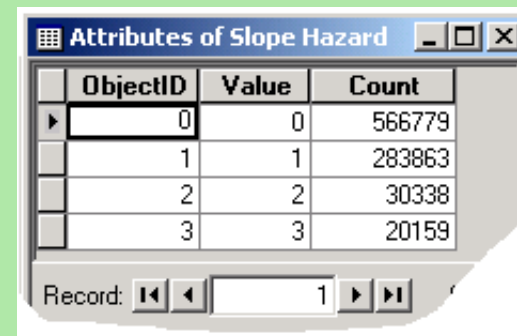


## Working with Grid Layers – Data Values

### Value

The numeric value of the grid cell

Values can be true numbers or codes

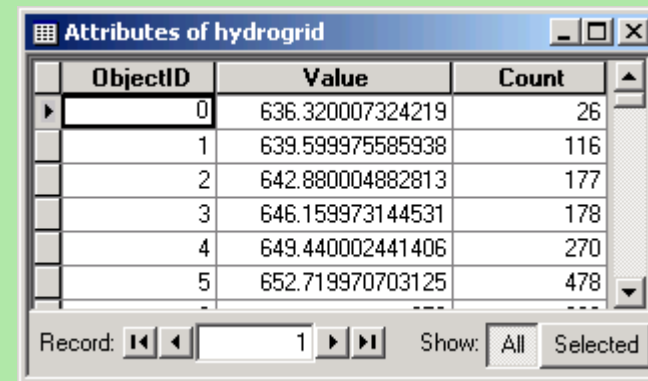


ObjectID	Value	Count
0	0	566779
1	1	283863
2	2	30338
3	3	20159

Integer (discrete) or

Floating Point (continuous) grid

Some functions are “decimal dependent”  
(values are either integers or contain decimal values)



ObjectID	Value	Count
0	636.320007324219	26
1	639.599975585938	116
2	642.880004882813	177
3	646.159973144531	178
4	649.440002441406	270
5	652.719970703125	478



## Map Algebra/Suitability Modeling Demonstration

Finding suitable Sites for a Passive Solar Home

Binary Suitability

Ranked Suitability

Weighted Suitability

Working with Map Algebra

## Suitability Modeling and GIS Methods

Vector and/or Raster Techniques

Using Modelbuilder

Examples and Demonstrations

Testing the Results

## Suitability Modeling and GIS Methods

Using Vector GIS techniques:

Relies heavily on buffering and overlays

Usually works by subtracting bad areas from the study area to show areas that are suitable

Usually provides a Yes/No answer, but could have a numeric ranking

Discrete results – could have high suitable areas adjacent to low suitable areas with no method to “blend” these areas



## Suitability Modeling and GIS Methods

Using Raster GIS techniques:

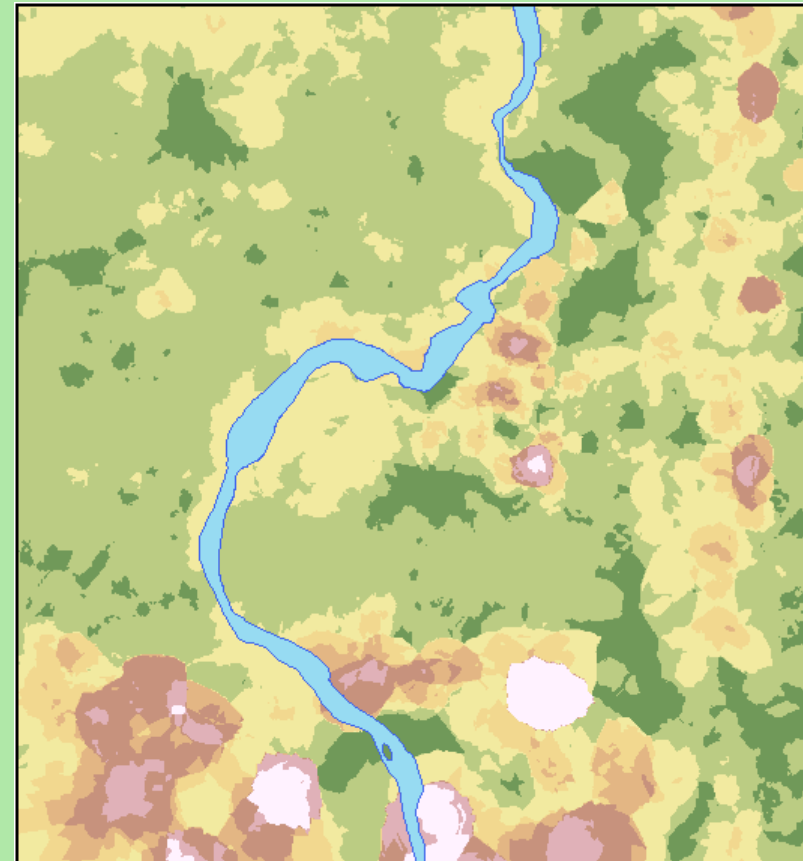
Relies heavily map algebra\overlays

Easy to reclass data to suitability or preference scales

Can provide yes/no, ranked, or weighted results

“Continuous” results – provides a “surface” of the results and can blend results based on neighborhood influences

Final results usually converted to vector



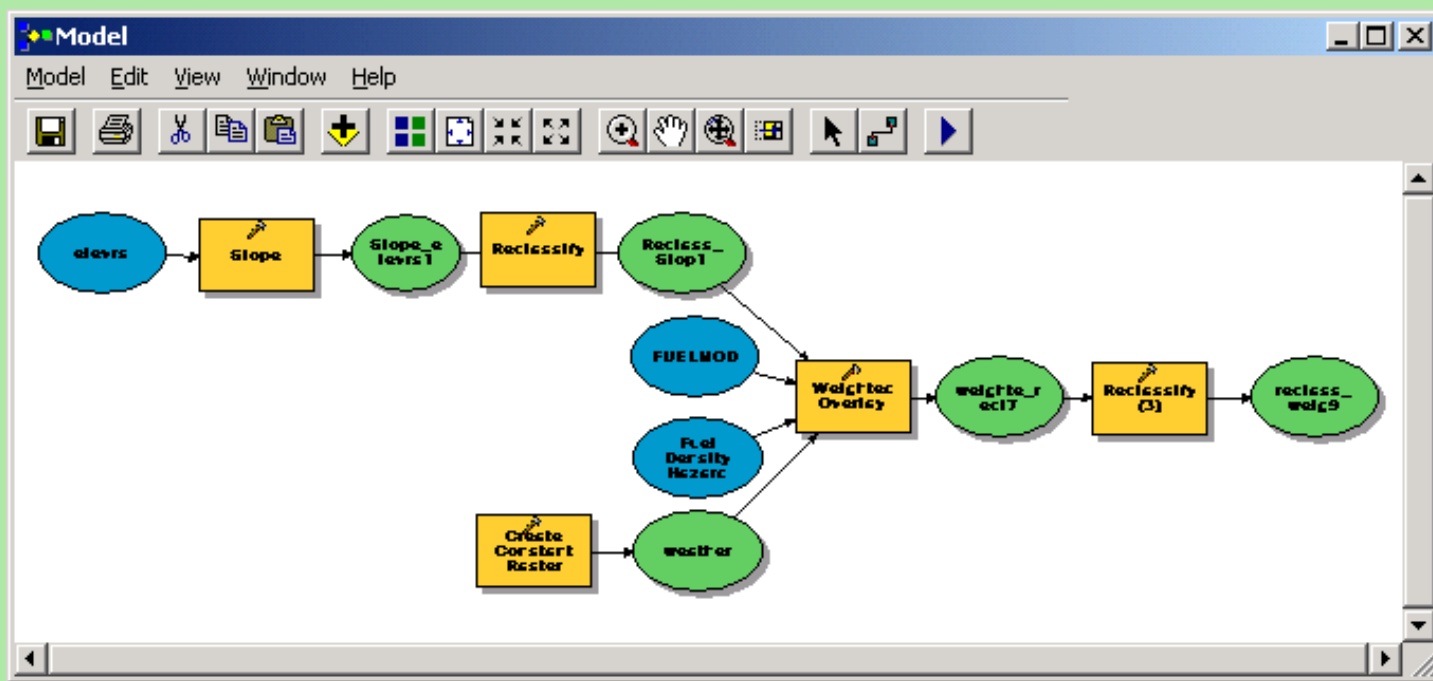
## Suitability Modeling and GIS Methods

What is Model Builder?

Graphical interface used to build models of processes.

A way to “capture a workflow”

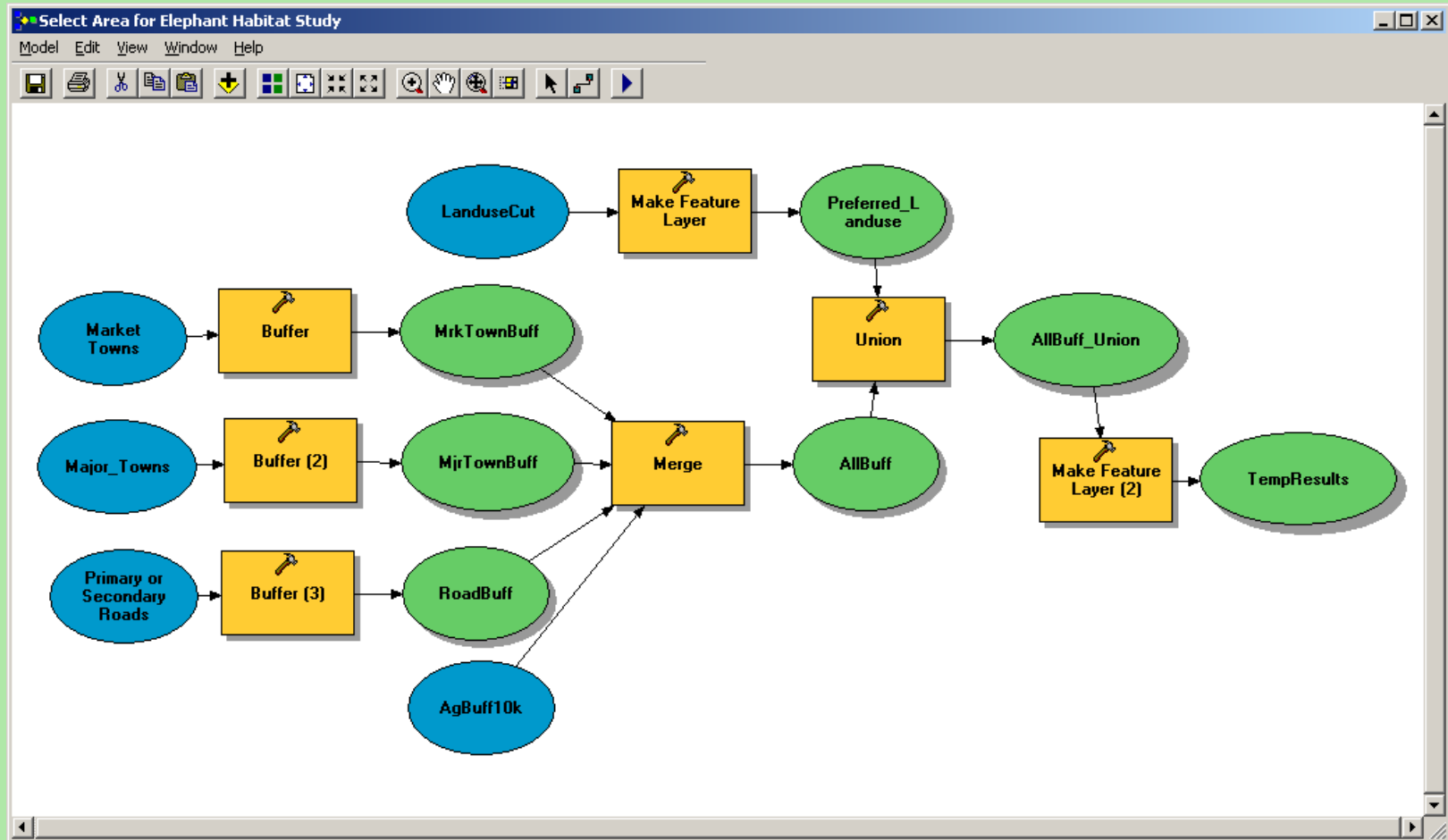
“Authoring environment” used to create tools



## Suitability Modeling and GIS Methods

What is Model Builder?

Provides a method to run several variations of the analysis.



## Habitat Suitability Modeling Demonstration

Question: Possible places to create elephant habitat conservation zones

Criteria:

Elephants prefer certain vegetation and areas; derived from Landuse types

Elephants like water; derived from Landuse types

Elephants don't like to be near people; derived from distance to cities, villages, roads

Exclude existing conservation areas such as parks and reserves

Weighting:

Vegetation more important than closeness to people

Distance to cities more important than distance to villages

## Habitat Suitability Modeling Demonstration

### Sample Suitability and Weighting

#### Criteria:

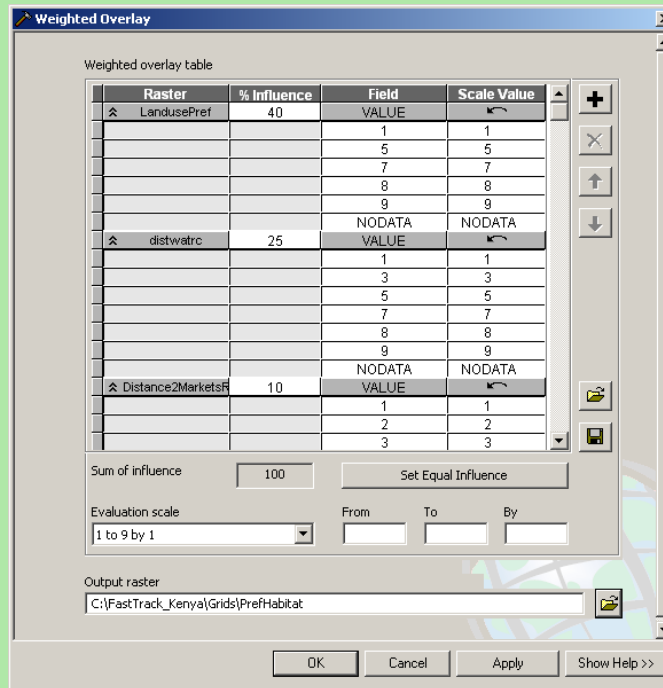
Elephants prefer certain vegetation and areas

LUNUM	Land Use	Preference Scale
1	forest	9
2	woodland	8
3	bushland (dense)	7
4	bushland (sparse)	7
5	grassland	5
7	barren land (R)	1
8	swamp	8
9	waterbody	8
11	agriculture (dense)	1
12	agriculture (sparse)	1
13	plantation	1
14	town	1

#### Weighting:

Vegetation more important than closeness to people

Distance to cities more important than distance to villages





## Testing the Results of Analysis

The screenshot displays a GIS interface with a 'Fire Hazard Map' window on the left. The map shows a terrain with various hazard levels. A summary table is overlaid on the map, and an Excel spreadsheet is open in the foreground.

**Fire Hazard Map Legend:**

- fstart1988
- fire100\_1988
- Fhaz Majority Filter
  - 0
  - 1
- Fire Hazard Zones
  - 0
  - 1
- Fuel Density Hazard
  - No Hazard
  - Low Hazard
  - Medium Hazard
  - High Hazard
- Fuel Hazard
  - No Hazard
  - Low Hazard
  - Medium Hazard
  - High Hazard
- Slope Hazard
  - No Hazard

**Summary Table 1:**

Value	Count	Percent
No Hazard	216593	24.12%
Hazard	681417	75.88%
Total	898010	100.00%

**Summary Table 2:**

No Hazard	2883	18.91%
Hazard	12359	81.09%
Total	15242	100.00%

**Microsoft Excel - Sloperc.dbf**

	A	B	C	D	E	F	G
1	ObjectID	Value	Count	Percent			
2	0	0	594901	66.24%			
3	1	1	261096	29.07%			
4	2	2	24766	2.76%			
5	3	3	17271	1.92%			
6		Total	<b>898034</b>	100.00%			